

GODHOOD

Genre: MANAGEMENT/GOD GAME

Platform: PC/MAC/LINUX

Developer: Abbey Games

Publisher: Abbey Games

Price: €24,99/£23,79

Early Access Release Date: 10/07/19



DESCRIPTION

Godhood is a strategic management godgame in which you become a tribal god and create your own religion.

Guide and develop your faithful disciples by inspiring them to collect resources, expand your holy site or level up for turn-based conflict against other tribes. Victory in these ritual battles converts others to your religion and grows your god's power.

Disciples have a strong mind of their own, but these can be shaped through teaching virtues and vices...

ABBEY GAMES

Abbey Games is a Dutch independent studio that makes deep and complex management games fun for everyone. Their debut god game **Reus** was a surprise hit in the summer of 2013 and their second strategy management game, **Renowned Explorers**, launched in 2015 to incredibly positive reviews.

The team has stayed the same since the early days and has always relied on its in-house tech. This unique blend of people and technology allows Abbey Games to achieve unique results: interesting, colorful 2D management games that satisfy hardcore fans of the genre and draw in new players at the same time.

EARLY ACCESS KEY FEATURES

- Create your religion by choosing and combining various Commandments (War, Peace, Chastity, Lust).
- Expand your holy site to include a variety of useful structures and temples.
- Recruit heroic Disciples from amongst your worshippers to create the perfect team of apostles.
- Inspire Disciples to collect resources or level up by performing Rituals in your temples.
- Send your Disciples to convert other tribes in turn-based ritual conflict.

You do not control them directly, so you must prepare them for the challenges ahead.

