

## Retro streaming platform Antstream launches Kickstarter today, backers to gain early access in May 2019

*Largest ever collection of retro classics kicks off campaign ahead of the beta launch on PC, Xbox One and mobile devices later this year*

**London, United Kingdom - 9 April, 2019 - Antstream**, the first cloud gaming platform dedicated entirely to retro games, launches today its [Kickstarter](#). The crowdfunding campaign will run until the 10th of May, giving backers exclusive early access to **Antstream** at the end of May 2019. **Antstream** will launch into beta later in 2019 on PC (Windows and Mac), Xbox One, and mobile devices, offering gamers the chance to instantly and seamlessly play over 400 gaming classics - with many more licensed titles to be added soon after.

A video introducing **Antstream** [can be viewed here](#).

**Antstream** will enable gamers to enjoy decades of gaming classics, allowing them to play countless carefully curated titles from the '70's, '80's and '90's instantly. Signing up to **Antstream** will allow all retro fans to enjoy fully licensed gaming gems such as *Ikari Warriors*, *Joe & Mac*, *California Games*, *Zool* and *Double Dragon*, without the need for massive downloads or fiddly emulators. Taking advantage of the latest technology in cloud-based gaming, **Antstream** is as simple as installing the app, creating an account, picking a game - and play!

**Antstream's** unique multiplayer challenge system adds a new and exciting twist to some of the most iconic games ever created, enabling gamers to challenge their friends to Score Attacks, Speed Runs and Boss Rushes amongst others. Gamers can best their friends or the worldwide user base, play solo, winning medals or achieving the ultimate high score.

A full list of games so far announced on **Antstream** [can be found here](#).

"After nearly four years of development and licensing these celebrated games, we are confident that Antstream will be the retro gaming experience that we have strived for from the start," said Steve Cottam, CEO at **Antstream**. "Our next step in the process is bringing the service to Kickstarter to provide retro fans an opportunity to support us in building an unprecedented library of classic titles. This campaign allows us to provide awesome benefits to early adopters, including early access to **Antstream**."

The Kickstarter campaign funds will be used to expand the library of retro games even further, as well as to give backers the opportunity to gain early access to play **Antstream** at the end of May 2019. Backers can choose from a wide range of pledges with significant discounts available, each bringing their own exciting reward: from lifetime subscription deals, creating personalised challenges, to early access and the option to add their own retro game to **Antstream**.

More details can be found here: [www.antstream.com](http://www.antstream.com). For the latest updates follow **Antstream** on [Facebook](#) and [Twitter](#).

Assets can be found in [the dedicated press room here](#).

**About Antstream**

Founded in 2013 by Steve Cottam, **Antstream** is an independent technology company based in London. **Antstream** brings decades of iconic video games to modern devices including PC, Mac, consoles and mobile devices. Through an affordable subscription, gamers will have instant access to thousands of games playable directly from the cloud, with no downloads or installs. **Antstream** has a strong executive team, including gaming industry veteran Ian Livingstone CBE (Chairman), Jon Burton as Creative Director (Founder of TT Games), Miyake Kazutoshi for Licensing (former CEO of Sega Europe). For more information, please visit: [www.antstream.com](http://www.antstream.com).

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