

The image shows the title 'GIGANTIC' in large, bold, yellow letters against a dark teal background. The background features a stylized, low-poly landscape with various characters and a large, dark, multi-headed guardian monster in the upper left corner. The overall aesthetic is vibrant and fantastical.

# GIGANTIC™

## Something *Gigantic* Is Coming Your Way

A free-to-play shooter MOBA where heroes battle alongside a massive guardian in a fight for supremacy

In *Gigantic*, a Windows 10 and Xbox One exclusive, you and four friends must control a fantasy battleground and slay a five-story-tall guardian... all while keeping your team's guardian alive. You'll start by choosing a hero—everything from a heavy-metal juggernaut to a stealthy acrobat to a fire-breathing sorcerer—then aim, dodge, and leap across the map until the enemy guardian collapses. Each time you play *Gigantic*, you'll gain access to more heroes and better abilities. Keep at it, and you'll battle alongside the world's best.

*Gigantic* is the brainchild of Motiga, an independent game studio based in Bellevue, Washington. With a veteran team responsible for all-time great games like *StarCraft*, *Guild Wars*, *Gears of War*, and *Halo*, Motiga is devoted to creating magical game experiences that break new ground in gameplay and artistic style.

Publisher: **Motiga, Inc.**

Platform: **Windows 10, Xbox One**

Genre: **Free-to-play Shooter MOBA**

Release Date: **2015**

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### What's New

- **Playable on the Xbox One!** For the first time you can head into battle with a controller in your hand.
- **Smarter guardians.** We've improved how players interact with the guardians—both as allies and as enemies. Those big monsters are now more cunning and more lethal.
- **Countless improvements.** From **game balance** to **AI to user interface**, we're improving *Gigantic* on a daily basis.

### Key Features

- **Fight alongside a massive guardian.** Each team has a guardian, a behemoth of a monster that rampages across the battlefield. No more capturing flags or destroying helpless crystals; the guardian has an **AI designed to be dangerous**.
- **Level up on the fly.** As the battle rages, choose **newer, stronger abilities** for your hero and adapt to the changing battle. Whether you like in-your-face melee or precise ranged attacks, *Gigantic* has a **wide variety of heroes** for you.
- **Immersive third-person view.** You're at the heart of a **vibrant fantasy world**, part of the action, not floating above it. No flat arenas or straight lanes—you'll seize the high ground, find a hidden path, or lure your foes into a trap.
- **Gameplay is easy to learn, difficult to master.** Action meets strategy in *Gigantic*, where your hands and your brain are equally involved. The familiarity an **Xbox controller** (or WASD controls on the PC version) makes you feel right at home, but **rapid-fire tactics and deep strategy** keep the challenges fresh.
- **Control the battleground.** The **Canyon** map, for example, is a resource-rich objective, but to claim it you've got to **power up your guardian** by summoning creatures at key strategic points. **Choose your creatures wisely**—the right creature can heal you, attack your foes, or spot hidden enemies.
- **Ongoing content updates offer new gameplay experiences.** *Gigantic* is a living game, with frequent content updates ensuring there's **always something new** to master.