



Title: [Mirage: Arcane Warfare](#)

Genre: Action, Indie

Publisher / Developer: Torn Banner Studios

Release: May 23, 2017

Platform: PC Digital (Steam)

Overview:

In *Mirage: Arcane Warfare*, the calm of a strange fantasy world is shattered by ruthless civil war. Warriors armed with steel and magic bring violence and death as they do battle across a fantastical Arabian and Persian-inspired setting of desert sands, market bazaars and grand palaces.

Mirage is a skill-based multiplayer FPS that lets you tear your enemies limb from limb with destructive magic and melee combat. Experiment and find your perfect playstyle between six diverse classes including stealthy assassins, hulking brutes, powerful mages and more. With an unparalleled focus on truly feeling in control of your magic and sword, *Mirage* demands combat creativity and will challenge you like never before.

Torn Banner Studios has recently launched Closed Beta testing on March 27, 2017, and the full retail Standard Edition of the game will launch on May 23, 2017 on Steam for PC for \$29.99, while the Special Edition will go for \$39.99. Players can pre-order now for either edition through Steam to get instant-access to the Closed Beta. This also grants an extra copy of the Closed Beta for your Steam inventory to share with a friend.

Key Features:

- From the creators of *Chivalry: Medieval Warfare* comes a new competitive multiplayer FPS about steel and spells. Exchange-based combat expands from close quarters melee to ranged magic attacks, providing an endless variety of tactical choices, yet instant fun and familiarity for FPS fans
- Captures the true, destructive power of magic and melee combat with the tight control of a first-person shooter. *Mirage* demands time and patience to master with skill-based, competitive gameplay that feels like a sword fight from 20 feet away
- *Mirage's* gameplay crosses the intersection between close quarters and ranged combat. Block any attack – ranged or melee – in bloody combat where you can feel the shock of every blow
- Experience the thrill of fantastic battles with an ultra-satisfying, dynamic gore system as limbs fly, blood gushes and heads are dismembered in cathartic, joyful destruction
- Steal ancient magic artifacts and assault opulent palaces in multiplayer modes that tell a story of arcane civil war.
- Player choice is everything. With options for every playstyle, battle in a variety of team-based multiplayer modes and harness six diverse character classes with a selection of combat loadouts
- Express yourself with hundreds of voice commands and explore the unique personalities of a colorful cast of characters

New Content for Closed Beta and Pre-Ordering Details:

- Six playable character classes ranging from the ghostly Vypress assassin to the hulking Taurant, all with customizable magic ability loadouts and hundreds of voice emotes
- First reveal of new character, the Entropist - a jolly, portly mage imbued with terrifying, often hilarious powers who rides a flying carpet and wields a magic staff
- 11 environments available in rotation within the Beta period, most playable in multiple game modes including Team Objective, Point Capture, Capture-the-Flag and more
- Automatic matchmaking to pair players of the same skill level, or classic server browser

Standard Edition

Price: \$29.99

- Instant Beta Access + extra Beta Gift key
- Full version of *Mirage: Arcane Warfare*
- “Bones of the Bygone” helmet pack
- Option to upgrade to Special Edition

Special Edition

Price: \$39.99

- All Standard Edition contents and perks
- Original Game Soundtrack
- “Honor Masks” Helmet Pack
- Welcome Random Drops Package
- HD Fan Pack (including wallpapers, character art and a world map)
- Chivalry: Medieval Warfare FREE

